

## Coding & Development / Debugging

Identify race conditions, deadlocks, or async timing issues in multi-threaded or asynchronous code.

Difficulty: Advanced

Model: GPT-4 / Claude / Gemini

Use Case: Concurrency Bugs, Race Conditions, Async/Await Issues

Updated: May 2026

Why This Prompt Exists

Most concurrency bugs are intermittent — they appear in production but not in development.

You get:

- race conditions that only happen under load
- deadlocks that freeze your application
- async timing issues that cause data corruption
- shared state modified by multiple threads/processes
- bugs that are nearly impossible to reproduce

But concurrency bugs are not random.

They follow predictable patterns.

- Race conditions: multiple operations reading/writing shared state
- Deadlocks: circular waiting for locks/resources
- Async timing: promises resolving in unexpected order
- Stale data: reading state after it's been updated
- Lost updates: concurrent writes overwriting each other

Without analysis, concurrency bugs go undetected.

This framework forces AI to identify concurrency issues.

The Prompt

Assume the role of a concurrency debugging expert who finds race conditions and deadlocks.

Your task is to analyze code for concurrency bugs.

Generate:

#### 1. ISSUE TYPE IDENTIFICATION

- Race condition
- Deadlock potential
- Async timing issue
- Shared state mutation

#### 2. PROBLEM LOCATION

- Which lines/variables are involved

#### 3. EXPLANATION

- How the bug manifests
- Conditions that trigger it

#### 4. FIX RECOMMENDATION

- Locking strategy (mutex, semaphore)
- Atomic operations
- Promise.all vs sequential

- Immutable data patterns

## 5. FIXED CODE EXAMPLE

## 6. TESTING STRATEGY

- How to reproduce and verify the fix

### INPUTS:

Code (paste):

[PASTE CODE]

Concurrency Model:

[ASYNC/AWAIT / PROMISES / MULTI-THREADED / PROCESSES]

Observed Symptoms:

[E.G., "Data corruption occasionally," "App freezes," "Inconsistent results"]

Frequency:

[ALWAYS / OFTEN / RARELY / UNDER LOAD ONLY]

Environment:

[NODE.JS / BROWSER / PYTHON THREADING / OTHER]

### RULES:

- Check for shared state modified by multiple async operations
- Check for missing await on promises
- Check for Promise.all vs. sequential when order matters

- Check for lock ordering (potential deadlocks)
- Check for race conditions in cached data
- Recommend specific synchronization primitives (not just "add a lock")
- Consider using immutable data structures to avoid races

### How To Use It

- Describe the symptoms even if you can't reproduce them reliably.
- Check for shared state modified by multiple async operations — most common cause.
- Check for missing await on promises (fire-and-forget issues).
- Check if Promise.all is appropriate (order independence) vs. sequential (order matters).
- Consider using immutable data structures to eliminate race conditions entirely.

### Example Input

#### **Code:**

```
let counter = 0;
async function increment() {
  const current = counter;
  await new Promise(resolve => setTimeout(resolve, 10));
  counter = current + 1;
}
// Called multiple times concurrently
```

**Concurrency Model:** ASYNC/AWAIT (Node.js)

**Observed Symptoms:** Counter sometimes ends up lower than expected (e.g., 3 increments result in 2)

**Frequency:** OFTEN (about 30% of runs)

**Environment:** NODE.JS

Why It Works

Most concurrency bugs are subtle and intermittent.

This framework improves outcomes by forcing:

- issue type identification (precision)
- problem location (specificity)
- explanation (understanding)
- fix recommendation (action)
- testing strategy (verification)

Great concurrency debugging doesn't guess — it identifies patterns and prescribes fixes.

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